

TBM 2: Survey the building and search for missing workers (Land +Air)

Team name: REBOT

Referee I (Land): FRANK, Referee II (Land): MICHAEL

Referee I (Air): FRAN, Referee II (Air): _____

Date (DD/MM/YYYY): 21/9/17, Time (24:00): 09:00

Duration: 37 min (Max. 45 min) ☐ Timeout

Achievements

Set A1: Outdoors

| | | | |
|---|--|--|--|
| An aerial robot reaches the waypoints (WPs) within a radius of 5 m in autonomous navigation . <i>Waypoints can be reached in no specific order and the team can suggest additional waypoints to their flight plan</i> | A1.1 WP1 A <input checked="" type="checkbox"/> | A1.2 WP2 A <input checked="" type="checkbox"/> | A1.3 WP3 A <input checked="" type="checkbox"/> |
| A ground robot reaches the waypoints within a precision of 3m. | A1.4 WP1 L <input checked="" type="checkbox"/> | A1.5 WP2 L <input checked="" type="checkbox"/> | |
| A ground robot reaches the WPs within a precision of 3 m in autonomous navigation . | A1.6 WP3 L <input type="checkbox"/> | A1.7 WP4 L <input type="checkbox"/> | |
| Within 30 minutes of start of the run, a robot reports the correct location (within radius 5 m) of the missing worker outside the building. | A1.8 <input checked="" type="checkbox"/> | | |
| An aerial robot deploys the first-aid kit (within radius 2 m) from the worker outside the building. | A1.9 <input type="checkbox"/> | | |
| The aerial robot transfers the first-aid kit to the land robot outside the building. (It must be directly deployed on the platform or within a radius of 1 m from it) | A1.10 <input type="checkbox"/> | | |

| Outdoor damages (building) | | | |
|--|-----------------------------------|-----------------------------------|-----------------------------------|
| The robots recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | A1.11 D1 <input type="checkbox"/> | A1.12 D2 <input type="checkbox"/> | A1.13 D3 <input type="checkbox"/> |
| | Robot Domain: _____ | Robot Domain: _____ | Robot Domain: _____ |

| | |
|---|--------------------------------|
| A robot localises the unobstructed entrance in real-time in automatic way. | A1.14 <input type="checkbox"/> |
|---|--------------------------------|

| | | |
|---|-----------------------------------|-----------------------------------|
| Robots localise the obstructed entrances . | A1.15 E1 <input type="checkbox"/> | A1.16 E2 <input type="checkbox"/> |
| | Robot Domain: _____ | Robot Domain: _____ |

| | |
|---|--------------------------------|
| Robots find a safe and unobstructed path to the unblocked entry of the building for a ground robot. (The path is shown on the map). | A1.17 <input type="checkbox"/> |
| From the starting point, a ground robot follows a safe path (collision free from obstacles and structures) to the unobstructed building entrance. | A1.18 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-West side). | A1.19 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-East side). | A1.20 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-West side). | A1.21 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-East side). | A1.22 <input type="checkbox"/> |

Set A2: Indoors

| | |
|--|-------------------------------|
| A ground robot enters the building through the unobstructed door. | A2.1 <input type="checkbox"/> |
| Within 30 minutes of start of the run, a ground robot reports the correct location of the missing worker inside the building. | A2.2 <input type="checkbox"/> |
| The missing worker is detected in real-time in an automatic way. | A2.3 <input type="checkbox"/> |
| A ground robot deploys the first-aid kit (within radius 1 m) from the worker inside the building. | A2.4 <input type="checkbox"/> |

| Indoor damages | | |
|--|-----------------------------|-----------------------------|
| The ground robot(s) recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | D1 <input type="checkbox"/> | D2 <input type="checkbox"/> |
| | A2.5 | A2.6 |

| | |
|---|--------------------------------|
| A ground robot finds a safe and unobstructed path to the machine room from the building entrance. (The path is shown on the map). | A2.7 <input type="checkbox"/> |
| From the building entrance, a ground robot follows a safe path (collision free from obstacles and structures) to the machine room. | A2.8 <input type="checkbox"/> |
| A ground robot recognises the machine room sign in real-time and in automatic way. | A2.9 <input type="checkbox"/> |
| A ground robot enters the machine room. | A2.10 <input type="checkbox"/> |

| | Indoor map | |
|---|---------------------------------|---------------------------------|
| The ground robot(s) builds a geometric indoor map of the building. (Use the best map or a combination of ground robots maps). | Area 1 <input type="checkbox"/> | Area 2 <input type="checkbox"/> |
| | A2.11 | A2.12 |

Set A3: Cooperation

| | |
|--|-------------------------------|
| The aerial robot communicates to the ground robot the safe path to the building. | A3.1 <input type="checkbox"/> |
|--|-------------------------------|

Set A4: General

| | |
|--|--|
| The aerial robots return to the landing area once all the tasks have been done. | A4.1 <input checked="" type="checkbox"/> |
| The aerial robots return to the landing area once all the tasks have been done. | A4.2 <input type="checkbox"/> |
| The ground robots return to the landing area once all the tasks have been done. | A4.3 <input type="checkbox"/> |
| The ground robot(s) transmits live position and images/video to the control station during the run. | A4.4 <input type="checkbox"/> |
| The aerial robot(s) transmits live position and images/video to the control station during the run. | A4.5 <input checked="" type="checkbox"/> |

Penalised Behaviours

| | |
|---|--|
| The robot needs manual intervention during a run (e.g. the robot is stuck): | |
| Aerial robot | PB1 <input type="checkbox"/> (max. 1) |
| Ground robot 1 | PB2 <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> (max. 2) |
| Ground robot 2 | PB3 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

| | |
|---|---|
| The ground robot leaves the operating area. | PB4 <input type="checkbox"/> (max. 1) |
| The ground robot changes batteries or is refuelled. | PB5 <input type="checkbox"/> (max. 1) |
| The ground robot-1 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The ground robot-2 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The aerial robot does not keep the safety distance of 5 m with the building wall. | PB7 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

Disqualifying Behaviours

| | |
|---|------------------------------|
| A robot damages competition arena (including the obstacles). | DB1 <input type="checkbox"/> |
| A robot does not conform to safety requirements for the competition. | DB2 <input type="checkbox"/> |
| A robot impacts the sensitive dune area. | DB3 <input type="checkbox"/> |
| A robot enters any of the upper floors of the building. | DB4 <input type="checkbox"/> |
| The aerial robot leaves the flight volumes defined by the organisation. | DB5 <input type="checkbox"/> |
| The aerial robot impacts the building. | DB6 <input type="checkbox"/> |
| The aerial robot enters the building. | DB7 <input type="checkbox"/> |

Comment: _____

WARNING: A disqualifying behaviour discards all other achievements in the current task. Use it only when it is really necessary (e.g. cheating).

Benchmarking data delivered appropriately: ☐ yes / ☐ no

(Time is 60 min after the end of the team's time-slot, formats as described in the TBM)

Team leader signature: _____

Referee signature: _____

TBM 2: Survey the building and search for missing workers (Land +Air)

Team name: ENJIA BRETAGNE

Referee I (Land): HANU ARTHUR, Referee II (Land): ALAN

Referee I (Air): FRAN, Referee II (Air): _____

Date (DD/MM/YYYY): 20/9/17, Time (24:00): 11:30

Duration: _____ (Max. 45 min) ☐ Timeout

Achievements

Set A1: Outdoors

| | | | |
|---|--|--|--|
| An aerial robot reaches the waypoints (WPs) within a radius of 5 m in autonomous navigation . <i>Waypoints can be reached in no specific order and the team can suggest additional waypoints to their flight plan</i> | A1.1 WP1 A <input checked="" type="checkbox"/> | A1.2 WP2 A <input checked="" type="checkbox"/> | A1.3 WP3 A <input checked="" type="checkbox"/> |
| A ground robot reaches the waypoints within a precision of 3m. | A1.4 WP1 L <input checked="" type="checkbox"/> | A1.5 WP2 L <input checked="" type="checkbox"/> | |
| A ground robot reaches the WPs within a precision of 3 m in autonomous navigation . | A1.6 WP3 L <input type="checkbox"/> | A1.7 WP4 L <input type="checkbox"/> | |
| Within 30 minutes of start of the run, a robot reports the correct location (within radius 5 m) of the missing worker outside the building. | A1.8 <input type="checkbox"/> | | |
| An aerial robot deploys the first-aid kit (within radius 2 m) from the worker outside the building. | A1.9 <input type="checkbox"/> | | |
| The aerial robot transfers the first-aid kit to the land robot outside the building. (It must be directly deployed on the platform or within a radius of 1 m from it) | A1.10 <input type="checkbox"/> | | |

| Outdoor damages (building) | | | |
|--|-----------------------------------|-----------------------------------|-----------------------------------|
| The robots recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | A1.11 D1 <input type="checkbox"/> | A1.12 D2 <input type="checkbox"/> | A1.13 D3 <input type="checkbox"/> |
| | Robot Domain: _____ | Robot Domain: _____ | Robot Domain: _____ |

| | |
|---|--------------------------------|
| A robot localises the unobstructed entrance in real-time in automatic way. | A1.14 <input type="checkbox"/> |
|---|--------------------------------|

| | | |
|---|--|--|
| Robots localise the obstructed entrances . | A1.15 E1 <input checked="" type="checkbox"/> | A1.16 E2 <input checked="" type="checkbox"/> |
| | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> |

| | |
|---|---|
| Robots find a safe and unobstructed path to the unblocked entry of the building for a ground robot. (The path is shown on the map). | A1.17 <input checked="" type="checkbox"/> |
| From the starting point, a ground robot follows a safe path (collision free from obstacles and structures) to the unobstructed building entrance. | A1.18 <input checked="" type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-West side). | A1.19 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-East side). | A1.20 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-West side). | A1.21 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-East side). | A1.22 <input type="checkbox"/> |

Set A2: Indoors

| | |
|--|--|
| A ground robot enters the building through the unobstructed door. | A2.1 <input checked="" type="checkbox"/> |
| Within 30 minutes of start of the run, a ground robot reports the correct location of the missing worker inside the building. | A2.2 <input type="checkbox"/> |
| The missing worker is detected in real-time in an automatic way. | A2.3 <input type="checkbox"/> |
| A ground robot deploys the first-aid kit (within radius 1 m) from the worker inside the building. | A2.4 <input type="checkbox"/> |

| Indoor damages | | |
|--|-----------------------------|-----------------------------|
| The ground robot(s) recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | D1 <input type="checkbox"/> | D2 <input type="checkbox"/> |
| | A2.5 | A2.6 |

| | |
|---|---|
| A ground robot finds a safe and unobstructed path to the machine room from the building entrance. (The path is shown on the map). | A2.7 <input type="checkbox"/> |
| From the building entrance, a ground robot follows a safe path (collision free from obstacles and structures) to the machine room. | A2.8 <input type="checkbox"/> |
| A ground robot recognises the machine room sign in real-time and in automatic way. | A2.9 <input type="checkbox"/> |
| A ground robot enters the machine room. | A2.10 <input checked="" type="checkbox"/> |

| | Indoor map | |
|---|--|--|
| The ground robot(s) builds a geometric indoor map of the building. (Use the best map or a combination of ground robots maps). | Area 1 <input type="checkbox"/> A2.11 | Area 2 <input type="checkbox"/> A2.12 |

Set A3: Cooperation

| | |
|--|-------------------------------|
| The aerial robot communicates to the ground robot the safe path to the building. | A3.1 <input type="checkbox"/> |
|--|-------------------------------|

Set A4: General

| | |
|--|--|
| The aerial robots return to the landing area once all the tasks have been done. | A4.1 <input checked="" type="checkbox"/> |
| The aerial robots return to the landing area once all the tasks have been done. | A4.2 <input type="checkbox"/> |
| The ground robots return to the landing area once all the tasks have been done. | A4.3 <input type="checkbox"/> |
| The ground robot(s) transmits live position and images/video to the control station during the run. | A4.4 <input checked="" type="checkbox"/> |
| The aerial robot(s) transmits live position and images/video to the control station during the run. | A4.5 <input type="checkbox"/> |

Penalised Behaviours

| | |
|---|---|
| The robot needs manual intervention during a run (e.g. the robot is stuck): | |
| Aerial robot | PB1 <input type="checkbox"/> (max. 1) |
| Ground robot 1 | PB2 <input checked="" type="checkbox"/> <input type="checkbox"/> (max. 2) |
| Ground robot 2 | PB3 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

| | |
|---|---|
| The ground robot leaves the operating area. | PB4 <input type="checkbox"/> (max. 1) |
| The ground robot changes batteries or is refuelled. | PB5 <input type="checkbox"/> (max. 1) |
| The ground robot-1 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The ground robot-2 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The aerial robot does not keep the safety distance of 5 m with the building wall. | PB7 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

Disqualifying Behaviours

| | |
|---|------------------------------|
| A robot damages competition arena (including the obstacles). | DB1 <input type="checkbox"/> |
| A robot does not conform to safety requirements for the competition. | DB2 <input type="checkbox"/> |
| A robot impacts the sensitive dune area. | DB3 <input type="checkbox"/> |
| A robot enters any of the upper floors of the building. | DB4 <input type="checkbox"/> |
| The aerial robot leaves the flight volumes defined by the organisation. | DB5 <input type="checkbox"/> |
| The aerial robot impacts the building. | DB6 <input type="checkbox"/> |
| The aerial robot enters the building. | DB7 <input type="checkbox"/> |

Comment: Flying robot v. close (over) flight volumes.

WARNING: A disqualifying behaviour discards all other achievements in the current task. Use it only when it is really necessary (e.g. cheating).

Benchmarking data delivered appropriately: ☐ yes / ☐ no

(Time is 60 min after the end of the team's time-slot, formats as described in the TBM)

Team leader signature: FLB

Referee signature: _____

TBM 2: Survey the building and search for missing workers (Land + Air)

Team name: ENSTA TEAM

Referee I (Land): BERND, Referee II (Land): FRANK

Referee I (Air): FRAN, Referee II (Air): _____

Date (DD/MM/YYYY): 20/9/17, Time (24:00): 16:30

Duration: _____ (Max. 45 min) ☒ Timeout
(land)

Achievements

Set A1: Outdoors

| | | | |
|---|--|--|--|
| An aerial robot reaches the waypoints (WPs) within a radius of 5 m in autonomous navigation . <i>Waypoints can be reached in no specific order and the team can suggest additional waypoints to their flight plan</i> | A1.1 WP1 A <input checked="" type="checkbox"/> | A1.2 WP2 A <input checked="" type="checkbox"/> | A1.3 WP3 A <input checked="" type="checkbox"/> |
| A ground robot reaches the waypoints within a precision of 3m. | A1.4 WP1 L <input checked="" type="checkbox"/> | A1.5 WP2 L <input checked="" type="checkbox"/> | |
| A ground robot reaches the WPs within a precision of 3 m in autonomous navigation . | A1.6 WP3 L <input type="checkbox"/> | A1.7 WP4 L <input type="checkbox"/> | |
| Within 30 minutes of start of the run, a robot reports the correct location (within radius 5 m) of the missing worker outside the building. | A1.8 <input type="checkbox"/> | | |
| An aerial robot deploys the first-aid kit (within radius 2 m) from the worker outside the building. | A1.9 <input type="checkbox"/> | | |
| The aerial robot transfers the first-aid kit to the land robot outside the building. (It must be directly deployed on the platform or within a radius of 1 m from it) | A1.10 <input type="checkbox"/> | | |

| Outdoor damages (building) | | | |
|--|--|-----------------------------------|-----------------------------------|
| The robots recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | A1.11 D1 <input checked="" type="checkbox"/> | A1.12 D2 <input type="checkbox"/> | A1.13 D3 <input type="checkbox"/> |
| | Robot Domain: <u>LAND</u> | Robot Domain: _____ | Robot Domain: _____ |

| | |
|---|--------------------------------|
| A robot localises the unobstructed entrance in real-time in automatic way. | A1.14 <input type="checkbox"/> |
|---|--------------------------------|

| | | |
|---|--|--|
| Robots localise the obstructed entrances . | A1.15 E1 <input checked="" type="checkbox"/> | A1.16 E2 <input checked="" type="checkbox"/> |
| | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> |

| | |
|---|---|
| Robots find a safe and unobstructed path to the unblocked entry of the building for a ground robot. (The path is shown on the map). | A1.17 <input checked="" type="checkbox"/> |
| From the starting point, a ground robot follows a safe path (collision free from obstacles and structures) to the unobstructed building entrance. | A1.18 <input checked="" type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-West side). | A1.19 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-East side). | A1.20 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-West side). | A1.21 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-East side). | A1.22 <input type="checkbox"/> |

Set A2: Indoors

| | |
|--|--|
| A ground robot enters the building through the unobstructed door. | A2.1 <input checked="" type="checkbox"/> |
| Within 30 minutes of start of the run, a ground robot reports the correct location of the missing worker inside the building. | A2.2 <input type="checkbox"/> |
| The missing worker is detected in real-time in an automatic way. | A2.3 <input type="checkbox"/> |
| A ground robot deploys the first-aid kit (within radius 1 m) from the worker inside the building. | A2.4 <input type="checkbox"/> |

| Indoor damages | | |
|--|-----------------------------|-----------------------------|
| The ground robot(s) recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | D1 <input type="checkbox"/> | D2 <input type="checkbox"/> |
| | A2.5 | A2.6 |

| | |
|--|---|
| A ground robot finds a safe and unobstructed path to the machine room from the building entrance. (The path is shown on the map). ? | A2.7 <input checked="" type="checkbox"/> |
| From the building entrance, a ground robot follows a safe path (collision free from obstacles and structures) to the machine room. | A2.8 <input checked="" type="checkbox"/> |
| A ground robot recognises the machine room sign in real-time and in automatic way. | A2.9 <input type="checkbox"/> |
| A ground robot enters the machine room. | A2.10 <input checked="" type="checkbox"/> |



| | Indoor map | |
|---|---------------------------------|---------------------------------|
| | Area 1 <input type="checkbox"/> | Area 2 <input type="checkbox"/> |
| The ground robot(s) builds a geometric indoor map of the building. (Use the best map or a combination of ground robots maps). | A2.11 | A2.12 |

Set A3: Cooperation

| | |
|--|-------------------------------|
| The aerial robot communicates to the ground robot the safe path to the building. | A3.1 <input type="checkbox"/> |
|--|-------------------------------|

Set A4: General

| | |
|--|--|
| The aerial robots return to the landing area once all the tasks have been done. | A4.1 <input checked="" type="checkbox"/> |
| The aerial robots return to the landing area once all the tasks have been done. | A4.2 <input type="checkbox"/> |
| The ground robots return to the landing area once all the tasks have been done. | A4.3 <input type="checkbox"/> |
| The ground robot(s) transmits live position and images/video to the control station during the run. | A4.4 <input checked="" type="checkbox"/> |
| The aerial robot(s) transmits live position and images/video to the control station during the run. | A4.5 <input type="checkbox"/> |

Penalised Behaviours

| | |
|---|---|
| The robot needs manual intervention during a run (e.g. the robot is stuck): | |
| Aerial robot | PB1 <input type="checkbox"/> (max. 1) |
| Ground robot 1 | PB2 <input checked="" type="checkbox"/> <input type="checkbox"/> (max. 2) |
| Ground robot 2 | PB3 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

| | |
|---|---|
| The ground robot leaves the operating area. | PB4 <input type="checkbox"/> (max. 1) |
| The ground robot changes batteries or is refuelled. | PB5 <input type="checkbox"/> (max. 1) |
| The ground robot-1 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The ground robot-2 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The aerial robot does not keep the safety distance of 5 m with the building wall. | PB7 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

Disqualifying Behaviours

| | |
|---|------------------------------|
| A robot damages competition arena (including the obstacles). | DB1 <input type="checkbox"/> |
| A robot does not conform to safety requirements for the competition. | DB2 <input type="checkbox"/> |
| A robot impacts the sensitive dune area. | DB3 <input type="checkbox"/> |
| A robot enters any of the upper floors of the building. | DB4 <input type="checkbox"/> |
| The aerial robot leaves the flight volumes defined by the organisation. | DB5 <input type="checkbox"/> |
| The aerial robot impacts the building. | DB6 <input type="checkbox"/> |
| The aerial robot enters the building. | DB7 <input type="checkbox"/> |

Comment: FLYING ROBOT MAY HAVE LEFT FLIGHT VOLUMES

WARNING: A disqualifying behaviour discards all other achievements in the current task. Use it only when it is really necessary (e.g. cheating).

Benchmarking data delivered appropriately: ☐ yes / ☐ no

(Time is 60 min after the end of the team's time-slot, formats as described in the TBM)

Team leader signature: A. CHAPOUTOT 

Referee signature: _____

TBM 2: Survey the building and search for missing workers (Land + Air)

Team name: ETH

Referee I (Land): MICHAEL, Referee II (Land): BERND

Referee I (Air): BOGDAN, Referee II (Air): _____

Date (DD/MM/YYYY): 20/9/17, Time (24:00): 09:30

Duration: _____ (Max. 45 min) ☒ Timeout
(LAND)

Achievements

Set A1: Outdoors

| | | | |
|---|--|--|---|
| An aerial robot reaches the waypoints (WPs) within a radius of 5 m in autonomous navigation . <i>Waypoints can be reached in no specific order and the team can suggest additional waypoints to their flight plan</i> | A1.1 WP1 A <input type="checkbox"/> | A1.2 WP2 A <input type="checkbox"/> | A1.3 WP3 A <input type="checkbox"/> |
| A ground robot reaches the waypoints within a precision of 3m. | A1.4 WP1 L <input checked="" type="checkbox"/> | A1.5 WP2 L <input checked="" type="checkbox"/> | |
| A ground robot reaches the WPs within a precision of 3 m in autonomous navigation . | A1.6 WP3 L <input checked="" type="checkbox"/> | A1.7 WP4 L <input type="checkbox"/> | |
| Within 30 minutes of start of the run, a robot reports the correct location (within radius 5 m) of the missing worker outside the building. | A1.8 <input type="checkbox"/> | | |
| An aerial robot deploys the first-aid kit (within radius 2 m) from the worker outside the building. | A1.9 <input type="checkbox"/> | | |
| The aerial robot transfers the first-aid kit to the land robot outside the building. (It must be directly deployed on the platform or within a radius of 1 m from it) | A1.10 <input type="checkbox"/> | | |

| | Outdoor damages (building) | | |
|--|--|--|--|
| The robots recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | A1.11 D1 <input type="checkbox"/> Robot Domain: _____ | A1.12 D2 <input type="checkbox"/> Robot Domain: _____ | A1.13 D3 <input type="checkbox"/> Robot Domain: _____ |

| | |
|---|--------------------------------|
| A robot localises the unobstructed entrance in real-time in automatic way. | A1.14 <input type="checkbox"/> |
|---|--------------------------------|

| | | |
|---|--|--|
| Robots localise the obstructed entrances . | A1.15 E1 <input type="checkbox"/> Robot Domain: _____ | A1.16 E2 <input type="checkbox"/> Robot Domain: _____ |
|---|--|--|

| | |
|---|--------------------------------|
| Robots find a safe and unobstructed path to the unblocked entry of the building for a ground robot. (The path is shown on the map). | A1.17 <input type="checkbox"/> |
| From the starting point, a ground robot follows a safe path (collision free from obstacles and structures) to the unobstructed building entrance. | A1.18 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-West side). | A1.19 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-East side). | A1.20 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-West side). | A1.21 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-East side). | A1.22 <input type="checkbox"/> |

Set A2: Indoors

| | |
|--|-------------------------------|
| A ground robot enters the building through the unobstructed door. | A2.1 <input type="checkbox"/> |
| Within 30 minutes of start of the run, a ground robot reports the correct location of the missing worker inside the building. | A2.2 <input type="checkbox"/> |
| The missing worker is detected in real-time in an automatic way. | A2.3 <input type="checkbox"/> |
| A ground robot deploys the first-aid kit (within radius 1 m) from the worker inside the building. | A2.4 <input type="checkbox"/> |

| | Indoor damages | |
|--|-------------------------------------|-------------------------------------|
| The ground robot(s) recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | D1 <input type="checkbox"/> A2.5 | D2 <input type="checkbox"/> A2.6 |

| | |
|---|--------------------------------|
| A ground robot finds a safe and unobstructed path to the machine room from the building entrance. (The path is shown on the map). | A2.7 <input type="checkbox"/> |
| From the building entrance, a ground robot follows a safe path (collision free from obstacles and structures) to the machine room. | A2.8 <input type="checkbox"/> |
| A ground robot recognises the machine room sign in real-time and in automatic way. | A2.9 <input type="checkbox"/> |
| A ground robot enters the machine room. | A2.10 <input type="checkbox"/> |

| Indoor map | | |
|---|---------------------------------|---------------------------------|
| The ground robot(s) builds a geometric indoor map of the building. (Use the best map or a combination of ground robots maps). | Area 1 <input type="checkbox"/> | Area 2 <input type="checkbox"/> |
| | A2.11 | A2.12 |

Set A3: Cooperation

| | |
|--|-------------------------------|
| The aerial robot communicates to the ground robot the safe path to the building. | A3.1 <input type="checkbox"/> |
|--|-------------------------------|

Set A4: General

| | |
|--|--|
| The aerial robots return to the landing area once all the tasks have been done. | A4.1 <input checked="" type="checkbox"/> |
| The aerial robots return to the landing area once all the tasks have been done. | A4.2 <input type="checkbox"/> |
| The ground robots return to the landing area once all the tasks have been done. | A4.3 <input type="checkbox"/> |
| The ground robot(s) transmits live position and images/video to the control station during the run. | A4.4 <input type="checkbox"/> |
| The aerial robot(s) transmits live position and images/video to the control station during the run. | A4.5 <input type="checkbox"/> |

Penalised Behaviours

| | |
|---|---|
| The robot needs manual intervention during a run (e.g. the robot is stuck): | |
| Aerial robot | PB1 <input checked="" type="checkbox"/> (max. 1) |
| Ground robot 1 | PB2 <input checked="" type="checkbox"/> <input type="checkbox"/> (max. 2) |
| Ground robot 2 | PB3 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

| | |
|---|---|
| The ground robot leaves the operating area. | PB4 <input type="checkbox"/> (max. 1) |
| The ground robot changes batteries or is refuelled. | PB5 <input type="checkbox"/> (max. 1) |
| The ground robot-1 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The ground robot-2 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The aerial robot does not keep the safety distance of 5 m with the building wall. | PB7 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

Disqualifying Behaviours

| | |
|---|------------------------------|
| A robot damages competition arena (including the obstacles). | DB1 <input type="checkbox"/> |
| A robot does not conform to safety requirements for the competition. | DB2 <input type="checkbox"/> |
| A robot impacts the sensitive dune area. | DB3 <input type="checkbox"/> |
| A robot enters any of the upper floors of the building. | DB4 <input type="checkbox"/> |
| The aerial robot leaves the flight volumes defined by the organisation. | DB5 <input type="checkbox"/> |
| The aerial robot impacts the building. | DB6 <input type="checkbox"/> |
| The aerial robot enters the building. | DB7 <input type="checkbox"/> |

Comment: _____

WARNING: A disqualifying behaviour discards all other achievements in the current task. Use it only when it is really necessary (e.g. cheating).

Benchmarking data delivered appropriately: ☐ yes / ☐ no

(Time is 60 min after the end of the team's time-slot, formats as described in the TBM)

Team leader signature: _____

Referee signature: _____

TBM 2: Survey the building and search for missing workers (Land + Air)

Team name: IMM + PIOMBINO

Referee I (Land): MICHAEL, Referee II (Land): HANS - ARTHUR

Referee I (Air): FRAM, Referee II (Air): _____

Date (DD/MM/YYYY): 20/9/17, Time (24:00): 15:30

Duration: _____ (Max. 45 min) ☐ Timeout

Achievements

Set A1: Outdoors

check log Carlos

| | | | |
|---|--|--|---|
| An aerial robot reaches the waypoints (WPs) within a radius of 5 m in autonomous navigation . <i>Waypoints can be reached in no specific order and the team can suggest additional waypoints to their flight plan</i> | A1.1 WP1 A <input type="checkbox"/> | A1.2 WP2 A <input type="checkbox"/> | A1.3 WP3 A <input type="checkbox"/> |
| A ground robot reaches the waypoints within a precision of 3m. | A1.4 WP1 L <input checked="" type="checkbox"/> | A1.5 WP2 L <input checked="" type="checkbox"/> | |
| A ground robot reaches the WPs within a precision of 3 m in autonomous navigation . <i>~6.5m</i> | A1.6 WP3 L <input checked="" type="checkbox"/> | A1.7 WP4 L <input checked="" type="checkbox"/> | |

| | |
|---|---|
| Within 30 minutes of start of the run, a robot reports the correct location (within radius 5 m) of the missing worker outside the building. | A1.8 <input checked="" type="checkbox"/> |
| An aerial robot deploys the first-aid kit (within radius 2 m) from the worker outside the building. | A1.9 <input type="checkbox"/> |
| The aerial robot transfers the first-aid kit to the land robot outside the building. (It must be directly deployed on the platform or within a radius of 1 m from it) <i>~6.5m</i> | A1.10 <input type="checkbox"/> |

| Outdoor damages (building) | | | |
|---|--|-----------------------------------|-----------------------------------|
| The robots recognise the damages on the wall of the building. (Each damage can only be scored once). | A1.11 D1 <input checked="" type="checkbox"/> | A1.12 D2 <input type="checkbox"/> | A1.13 D3 <input type="checkbox"/> |
| | Robot Domain: <u>LAND</u> | Robot Domain: _____ | Robot Domain: _____ |

| | |
|---|---|
| A robot localises the unobstructed entrance in real-time in automatic way. | A1.14 <input checked="" type="checkbox"/> |
|---|---|

| | | |
|---|--|--|
| Robots localise the obstructed entrances . | A1.15 E1 <input checked="" type="checkbox"/> | A1.16 E2 <input checked="" type="checkbox"/> |
| | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> |

| | |
|---|---|
| Robots find a safe and unobstructed path to the unblocked entry of the building for a ground robot. (The path is shown on the map). | A1.17 <input checked="" type="checkbox"/> |
| From the starting point, a ground robot follows a safe path (collision free from obstacles and structures) to the unobstructed building entrance. | A1.18 <input checked="" type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-West side). | A1.19 <input checked="" type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-East side). | A1.20 <input checked="" type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-West side). | A1.21 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-East side). | A1.22 <input type="checkbox"/> |

Set A2: Indoors

| | |
|--|--|
| A ground robot enters the building through the unobstructed door. | A2.1 <input checked="" type="checkbox"/> |
| Within 30 minutes of start of the run, a ground robot reports the correct location of the missing worker inside the building. | A2.2 <input checked="" type="checkbox"/> |
| The missing worker is detected in real-time in an automatic way. | A2.3 <input checked="" type="checkbox"/> |
| A ground robot deploys the first-aid kit (within radius 1 m) from the worker inside the building. | A2.4 <input type="checkbox"/> |

| Indoor damages | | |
|---|-----------------------------|-----------------------------|
| The ground robot(s) recognise the damages on the wall of the building. (Each damage can only be scored once). | D1 <input type="checkbox"/> | D2 <input type="checkbox"/> |
| | A2.5 | A2.6 |

| | |
|---|---|
| A ground robot finds a safe and unobstructed path to the machine room from the building entrance. (The path is shown on the map). | A2.7 <input checked="" type="checkbox"/> |
| From the building entrance, a ground robot follows a safe path (collision free from obstacles and structures) to the machine room. | A2.8 <input checked="" type="checkbox"/> |
| A ground robot recognises the machine room sign in real-time and in automatic way. | A2.9 <input checked="" type="checkbox"/> |
| A ground robot enters the machine room. | A2.10 <input checked="" type="checkbox"/> |

| | Indoor map | |
|---|--|--|
| The ground robot(s) builds a geometric indoor map of the building. (Use the best map or a combination of ground robots maps). | Area 1 <input type="checkbox"/> A2.11 | Area 2 <input type="checkbox"/> A2.12 |

Set A3: Cooperation

| | |
|--|-------------------------------|
| The aerial robot communicates to the ground robot the safe path to the building. | A3.1 <input type="checkbox"/> |
|--|-------------------------------|

Set A4: General

| | |
|--|--|
| The aerial robots return to the landing area once all the tasks have been done. | A4.1 <input checked="" type="checkbox"/> |
| The aerial robots return to the landing area once all the tasks have been done. | A4.2 <input type="checkbox"/> |
| The ground robots return to the landing area once all the tasks have been done. | A4.3 <input type="checkbox"/> |
| The ground robot(s) transmits live position and images/video to the control station during the run. | A4.4 <input checked="" type="checkbox"/> |
| The aerial robot(s) transmits live position and images/video to the control station during the run. | A4.5 <input checked="" type="checkbox"/> |

Penalised Behaviours

| | |
|---|--|
| The robot needs manual intervention during a run (e.g. the robot is stuck): | |
| Aerial robot | PB1 <input type="checkbox"/> (max. 1) |
| Ground robot 1 | PB2 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |
| Ground robot 2 | PB3 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

| | |
|---|---|
| The ground robot leaves the operating area. | PB4 <input type="checkbox"/> (max. 1) |
| The ground robot changes batteries or is refuelled. | PB5 <input type="checkbox"/> (max. 1) |
| The ground robot-1 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The ground robot-2 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The aerial robot does not keep the safety distance of 5 m with the building wall. | PB7 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

Disqualifying Behaviours

| | |
|---|------------------------------|
| A robot damages competition arena (including the obstacles). | DB1 <input type="checkbox"/> |
| A robot does not conform to safety requirements for the competition. | DB2 <input type="checkbox"/> |
| A robot impacts the sensitive dune area. | DB3 <input type="checkbox"/> |
| A robot enters any of the upper floors of the building. | DB4 <input type="checkbox"/> |
| The aerial robot leaves the flight volumes defined by the organisation. | DB5 <input type="checkbox"/> |
| The aerial robot impacts the building. | DB6 <input type="checkbox"/> |
| The aerial robot enters the building. | DB7 <input type="checkbox"/> |

Comment: Dangerous (low) flying.

WARNING: A disqualifying behaviour discards all other achievements in the current task. Use it only when it is really necessary (e.g. cheating).

Benchmarking data delivered appropriately: ☐ yes / ☐ no

(Time is 60 min after the end of the team's time-slot, formats as described in the TBM)

Team leader signature: 

Referee signature: _____

TBM 2: Survey the building and search for missing workers (Land + Air)

Team name: RAPTORS

Referee I (Land): MICHAEL, Referee II (Land): HANJ - ARTHUR

Referee I (Air): FRAN, Referee II (Air): _____

Date (DD/MM/YYYY): 20/9/17, Time (24:00): 14:30

Duration: _____ (Max. 45 min) ☐ Timeout

Achievements

Set A1: Outdoors

| | | | |
|---|--|--|---|
| An aerial robot reaches the waypoints (WPs) within a radius of 5 m in autonomous navigation . <i>Waypoints can be reached in no specific order and the team can suggest additional waypoints to their flight plan</i> | A1.1 WP1 A <input type="checkbox"/> | A1.2 WP2 A <input type="checkbox"/> | A1.3 WP3 A <input type="checkbox"/> |
| A ground robot reaches the waypoints within a precision of 3m. | A1.4 WP1 L <input checked="" type="checkbox"/> | A1.5 WP2 L <input checked="" type="checkbox"/> | |
| A ground robot reaches the WPs within a precision of 3 m in autonomous navigation . | A1.6 WP3 L <input type="checkbox"/> | A1.7 WP4 L <input type="checkbox"/> | |
| Within 30 minutes of start of the run, a robot reports the correct location (within radius 5 m) of the missing worker outside the building. <u>33 min</u> | A1.8 <input type="checkbox"/> | | |
| An aerial robot deploys the first-aid kit (within radius 2 m) from the worker outside the building. | A1.9 <input checked="" type="checkbox"/> | | |
| The aerial robot transfers the first-aid kit to the land robot outside the building. (It must be directly deployed on the platform or within a radius of 1 m from it) | A1.10 <input checked="" type="checkbox"/> | | |

| Outdoor damages (building) | | | |
|---|--|--|--|
| The robots recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | A1.11 D1 <input checked="" type="checkbox"/> | A1.12 D2 <input checked="" type="checkbox"/> | A1.13 D3 <input checked="" type="checkbox"/> |
| | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> |
| A robot localises the unobstructed entrance in real-time in automatic way. | | | A1.14 <input checked="" type="checkbox"/> |
| Robots localise the obstructed entrances . | A1.15 E1 <input checked="" type="checkbox"/> | A1.16 E2 <input checked="" type="checkbox"/> | |
| | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> | |
| Robots find a safe and unobstructed path to the unblocked entry of the building for a ground robot. (The path is shown on the map). | | | A1.17 <input checked="" type="checkbox"/> |
| From the starting point, a ground robot follows a safe path (collision free from obstacles and structures) to the unobstructed building entrance. | | | A1.18 <input checked="" type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-West side). | | | A1.19 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-East side). | | | A1.20 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-West side). | | | A1.21 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-East side). | | | A1.22 <input type="checkbox"/> |

Set A2: Indoors

| | |
|--|--|
| A ground robot enters the building through the unobstructed door. | A2.1 <input checked="" type="checkbox"/> |
| Within 30 minutes of start of the run, a ground robot reports the correct location of the missing worker inside the building. | A2.2 <input type="checkbox"/> |
| The missing worker is detected in real-time in an automatic way. | A2.3 <input type="checkbox"/> |
| A ground robot deploys the first-aid kit (within radius 1 m) from the worker inside the building. | A2.4 <input type="checkbox"/> |

| Indoor damages | | |
|--|-----------------------------|-----------------------------|
| The ground robot(s) recognise the damages on the wall of the building. <i>(Each damage can only be scored once).</i> | D1 <input type="checkbox"/> | D2 <input type="checkbox"/> |
| | A2.5 | A2.6 |

| | |
|---|---|
| A ground robot finds a safe and unobstructed path to the machine room from the building entrance. (The path is shown on the map). | A2.7 <input checked="" type="checkbox"/> |
| From the building entrance, a ground robot follows a safe path (collision free from obstacles and structures) to the machine room. | A2.8 <input checked="" type="checkbox"/> |
| A ground robot recognises the machine room sign in real-time and in automatic way. | A2.9 <input checked="" type="checkbox"/> |
| A ground robot enters the machine room. | A2.10 <input checked="" type="checkbox"/> |

| Indoor map | | |
|---|--|---------------------------------|
| The ground robot(s) builds a geometric indoor map of the building. (Use the best map or a combination of ground robots maps). | Area 1 <input checked="" type="checkbox"/> | Area 2 <input type="checkbox"/> |
| | A2.11 | A2.12 |

Set A3: Cooperation

| | |
|--|-------------------------------|
| The aerial robot communicates to the ground robot the safe path to the building. | A3.1 <input type="checkbox"/> |
|--|-------------------------------|

Set A4: General

| | |
|--|--|
| The aerial robots return to the landing area once all the tasks have been done. | A4.1 <input checked="" type="checkbox"/> |
| The aerial robots return to the landing area once all the tasks have been done. | A4.2 <input type="checkbox"/> |
| The ground robots return to the landing area once all the tasks have been done. | A4.3 <input type="checkbox"/> |
| The ground robot(s) transmits live position and images/video to the control station during the run. | A4.4 <input checked="" type="checkbox"/> |
| The aerial robot(s) transmits live position and images/video to the control station during the run. | A4.5 <input checked="" type="checkbox"/> |

Penalised Behaviours

| | |
|---|--|
| The robot needs manual intervention during a run (e.g. the robot is stuck): | |
| Aerial robot | PB1 <input type="checkbox"/> (max. 1) |
| Ground robot 1 | PB2 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |
| Ground robot 2 | PB3 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

| | |
|---|---|
| The ground robot leaves the operating area. | PB4 <input type="checkbox"/> (max. 1) |
| The ground robot changes batteries or is refuelled. | PB5 <input type="checkbox"/> (max. 1) |
| The ground robot-1 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The ground robot-2 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The aerial robot does not keep the safety distance of 5 m with the building wall. | PB7 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

Disqualifying Behaviours

| | |
|---|------------------------------|
| A robot damages competition arena (including the obstacles). | DB1 <input type="checkbox"/> |
| A robot does not conform to safety requirements for the competition. | DB2 <input type="checkbox"/> |
| A robot impacts the sensitive dune area. | DB3 <input type="checkbox"/> |
| A robot enters any of the upper floors of the building. | DB4 <input type="checkbox"/> |
| The aerial robot leaves the flight volumes defined by the organisation. | DB5 <input type="checkbox"/> |
| The aerial robot impacts the building. | DB6 <input type="checkbox"/> |
| The aerial robot enters the building. | DB7 <input type="checkbox"/> |

Comment: _____

WARNING: A disqualifying behaviour discards all other achievements in the current task. Use it only when it is really necessary (e.g. cheating).

Benchmarking data delivered appropriately: ☐ yes / ☐ no

(Time is 60 min after the end of the team's time-slot, formats as described in the TBM)

Team leader signature: Mateusz Guler (LAND)

Referee signature: _____

TBM 2: Survey the building and search for missing workers (Land +Air)

Team name: TELEROB + ISEP

Referee I (Land): HANS - ARTHUR, Referee II (Land): ALAN

Referee I (Air): BOGDAN, Referee II (Air): _____

Date (DD/MM/YYYY): 20/9/17, Time (24:00): 10:30

Duration: 40 mins (Max. 45 min) ☐ Timeout

Achievements

Set A1: Outdoors

| | | | |
|---|--|--|---|
| An aerial robot reaches the waypoints (WPs) within a radius of 5 m in autonomous navigation . <i>Waypoints can be reached in no specific order and the team can suggest additional waypoints to their flight plan</i> | A1.1 WP1 A <input checked="" type="checkbox"/> | A1.2 WP2 A <input type="checkbox"/> | A1.3 WP3 A <input type="checkbox"/> |
| A ground robot reaches the waypoints within a precision of 3m. | A1.4 WP1 L <input checked="" type="checkbox"/> | A1.5 WP2 L <input checked="" type="checkbox"/> | |
| A ground robot reaches the WPs within a precision of 3 m in autonomous navigation . | A1.6 WP3 L <input type="checkbox"/> | A1.7 WP4 L <input type="checkbox"/> | |
| Within 30 minutes of start of the run, a robot reports the correct location (within radius 5 m) of the missing worker outside the building. | A1.8 <input checked="" type="checkbox"/> | | |
| An aerial robot deploys the first-aid kit (within radius 2 m) from the worker outside the building. | A1.9 <input type="checkbox"/> | | |
| The aerial robot transfers the first-aid kit to the land robot outside the building. (It must be directly deployed on the platform or within a radius of 1 m from it) | A1.10 <input type="checkbox"/> | | |

| Outdoor damages (building) | | | |
|---|--|--|--|
| The robots recognise the damages on the wall of the building. (Each damage can only be scored once). | A1.11 D1 <input checked="" type="checkbox"/> | A1.12 D2 <input checked="" type="checkbox"/> | A1.13 D3 <input checked="" type="checkbox"/> |
| | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> |

| | |
|---|--------------------------------|
| A robot localises the unobstructed entrance in real-time in automatic way. | A1.14 <input type="checkbox"/> |
|---|--------------------------------|

| | | |
|---|--|--|
| Robots localise the obstructed entrances . | A1.15 E1 <input checked="" type="checkbox"/> | A1.16 E2 <input checked="" type="checkbox"/> |
| | Robot Domain: <u>LAND</u> | Robot Domain: <u>LAND</u> |

| | |
|---|---|
| Robots find a safe and unobstructed path to the unblocked entry of the building for a ground robot. (The path is shown on the map). | A1.17 <input checked="" type="checkbox"/> |
| From the starting point, a ground robot follows a safe path (collision free from obstacles and structures) to the unobstructed building entrance. | A1.18 <input checked="" type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-West side). | A1.19 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (North-East side). | A1.20 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-West side). | A1.21 <input type="checkbox"/> |
| Robots build an outdoor map of the land pipes area with OPIs (South-East side). | A1.22 <input type="checkbox"/> |

Set A2: Indoors

| | |
|--|--|
| A ground robot enters the building through the unobstructed door. | A2.1 <input checked="" type="checkbox"/> |
| Within 30 minutes of start of the run, a ground robot reports the correct location of the missing worker inside the building. | A2.2 <input checked="" type="checkbox"/> |
| The missing worker is detected in real-time in an automatic way. | A2.3 <input type="checkbox"/> |
| A ground robot deploys the first-aid kit (within radius 1 m) from the worker inside the building. | A2.4 <input type="checkbox"/> |

| Indoor damages | | |
|---|-----------------------------|-----------------------------|
| The ground robot(s) recognise the damages on the wall of the building. (Each damage can only be scored once). | D1 <input type="checkbox"/> | D2 <input type="checkbox"/> |
| | A2.5 | A2.6 |

| | |
|---|---|
| A ground robot finds a safe and unobstructed path to the machine room from the building entrance. (The path is shown on the map). | A2.7 <input checked="" type="checkbox"/> |
| From the building entrance, a ground robot follows a safe path (collision free from obstacles and structures) to the machine room. | A2.8 <input checked="" type="checkbox"/> |
| A ground robot recognises the machine room sign in real-time and in automatic way. | A2.9 <input type="checkbox"/> |
| A ground robot enters the machine room. | A2.10 <input checked="" type="checkbox"/> |

| Indoor map | | |
|---|--|--|
| The ground robot(s) builds a geometric indoor map of the building. (Use the best map or a combination of ground robots maps). | Area 1 <input checked="" type="checkbox"/> | Area 2 <input checked="" type="checkbox"/> |
| | A2.11 | A2.12 |

Set A3: Cooperation

| | |
|--|-------------------------------|
| The aerial robot communicates to the ground robot the safe path to the building. | A3.1 <input type="checkbox"/> |
|--|-------------------------------|

Set A4: General

| | |
|--|--|
| The aerial robots return to the landing area once all the tasks have been done. | A4.1 <input type="checkbox"/> |
| The aerial robots return to the landing area once all the tasks have been done. | A4.2 <input type="checkbox"/> |
| The ground robots return to the landing area once all the tasks have been done. | A4.3 <input checked="" type="checkbox"/> |
| The ground robot(s) transmits live position and images/video to the control station during the run. | A4.4 <input checked="" type="checkbox"/> |
| The aerial robot(s) transmits live position and images/video to the control station during the run. | A4.5 <input type="checkbox"/> |

Penalised Behaviours

| | |
|---|--|
| The robot needs manual intervention during a run (e.g. the robot is stuck): | |
| Aerial robot | PB1 <input type="checkbox"/> (max. 1) |
| Ground robot 1 | PB2 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |
| Ground robot 2 | PB3 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

| | |
|---|---|
| The ground robot leaves the operating area. | PB4 <input type="checkbox"/> (max. 1) |
| The ground robot changes batteries or is refuelled. | PB5 <input type="checkbox"/> (max. 1) |
| The ground robot-1 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The ground robot-2 hits the obstacles. | PB6 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| The aerial robot does not keep the safety distance of 5 m with the building wall. | PB7 <input type="checkbox"/> <input type="checkbox"/> (max. 2) |

Disqualifying Behaviours

| | |
|---|------------------------------|
| A robot damages competition arena (including the obstacles). | DB1 <input type="checkbox"/> |
| A robot does not conform to safety requirements for the competition. | DB2 <input type="checkbox"/> |
| A robot impacts the sensitive dune area. | DB3 <input type="checkbox"/> |
| A robot enters any of the upper floors of the building. | DB4 <input type="checkbox"/> |
| The aerial robot leaves the flight volumes defined by the organisation. | DB5 <input type="checkbox"/> |
| The aerial robot impacts the building. | DB6 <input type="checkbox"/> |
| The aerial robot enters the building. | DB7 <input type="checkbox"/> |

Comment: _____

WARNING: A disqualifying behaviour discards all other achievements in the current task. Use it only when it is really necessary (e.g. cheating).

Benchmarking data delivered appropriately: ☐ yes / ☐ no

(Time is 60 min after the end of the team's time-slot, formats as described in the TBM)

Team leader signature: 

Referee signature: _____